







eneurship



#### WHAT YOU WILL LEARN FROM THIS 6 MODULE COURSE:



How to improve entrepreneurial skills through practical mock company exercises, where you will learn theoretical concepts through games.



How to set strategic objectives for the next few years and how to manage the resources needed for the project.



How to build a business plan, what it should contain and how it should be promoted.



# **OUR MISSION**

The INNOVET ecosystem aims at supporting VET providers deliver attractive online learning experiences with the use of gamification.

All courses include games and gamification elements that can be used by teachers and facilitators for their classes. You can also find other INNOVET courses in the areas of communication, advocacy and environmentalism.



Module 1. Lessons and Games

Follow the **QR** code

Self enrol

Go through the modules

**Answer the quiz** and give feedback

**Download** your certificate



Scan the QR or visit our platform

During the course you will access creative game platforms for e-learning. These games have been designed by the project partners together with VET teachers to help you acquire entrepreneurship skills. We recommend you to incorporate new methods and techniques learned here in your future courses.

We wish you happy learning and don't forget to give us feedback and download your certificate!





#### **BEST PRACTICES**

Are you a VET teacher looking for best practices in gamification?

Try the **e-Course for teachers** where you will find step-by-step video guides on online lesson gamification and interviews with VET teachers using games in the classroom.

As part of the INNOVET project we have developed for you the textbook Game-Based Learning: Innovative e-learning pedagogies for VET educators in which you will find an analysis of the needs in VET education, 20 best practices in gamification and analyses based on focus groups organised by partners.















What is recycling?





### WHAT YOU WILL LEARN FROM THIS **3 MODULE COURSE:**



In Module 1, you'll learn the mantra "Reduce, Reuse, Recycle." Uncover the art of turning one person's trash into another's treasure, promoting environmental protection.



Module 2 brings it closer to home—examine your classroom, identify materials to reduce, reuse, and recycle.



Take charge in Module 3; apply this knowledge in your daily life, inspiring others to join you in fostering a recycling culture at home and in your community.

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### WHAT YOU WILL LEARN FROM THIS **7 MODULE COURSE:**



The course covers a variety of topics such as: the communication process, forms of communication, effective communication, conflict and conflict resolution.

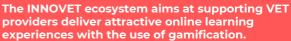


How to communicate effectively with colleagues, subordinates, customers, thus ensuring significant short and medium term benefits for the company.



Personal development skills that encourage free expression and creativity through various forms of communication.

## **OUR MISSION**



All courses include games and gamification elements that can be used by teachers and facilitators for their classes. You can also find other INNOVET courses in the areas of environmentalism, advocacy and entrepreneurship.



BOOK

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# WHAT YOU WILL LEARN FROM THIS 5 MODULE COURSE:



What advocacy means, who it can help, who are the target groups and causes you can campaign for.



How to implement a campaign based on clear objectives to reach the desired results and how to promote the cause digitally.



How to effectively use digital tools and practices to reach and engage target audiences, build support and drive change.



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NNOVET & Course for teachers
This e-course comprises guidance materials, video ruporials and recorded webinars to
help you gamify your lessons. You will find a step-by-step guide on how to log in,
create courses and quizzes, and manage the unime cleararum.
Join the course and make the most of this opportunity for jour professional.

Join the course and make the most of this opportunity for your professional development!



