

Web App Development Process

Each partner organization delegated educators, adult education staff to participate in a 5-day Co-creation lab (LTTA). 16 participants were directly involved in the creation of PR2 by participation in Co-creation lab. The app's sections were developed in collaboration with educators, with a focus on User Experience and User Interface. These elements were crucial for the App, as the goal was to provide the user with simple, efficient, relevant, and overall pleasant experiences.

SHEM developed a framework and requirements checklist for developing Questions and Advice. The partners collaborated in creating the questions and advice based on real-life situations that generate specific results according to the answers. This phase was based on previous information gathered during preparation surveys with the Target Group, ensuring the relevance of the advice to a real-life problem. The consortium developed a question bank for each area and subarea of Digcomp, consisting of 50 questions based on possible digital situations and multiple choice answers, each associated with an advice.

SHEM was in charge of creating the app. SHEM collected the questions and advice and incorporated them into the app.

The App was internally tested by all partners to ensure the highest quality. Each partner invited adults from different areas of knowledge to ensure multidisciplinary feedback. The content and the design of the app were piloted by the target group to obtain their validation. To achieve this, Google forms in different languages were created and 150+ respondents used the platform and completed our survey questionnaire. The validation results were used to improve and validate the work. In seminars hosted by partners, the Web App was discussed and reviewed collaboratively with educators and other adult education staff.

Web App Validation Seminars



DIFA Project Consortium organized validation seminars to introduce the **PR2 'Everyday Digital Skills Assessment - Web App'**. The purpose of the event was to share the 'Web App' and have educators and other adult education staff discuss and review it. The main aim was to raise the awareness of the participants about the need to improve the online behavior of adults in order to become more digitally competent in the 5 areas of DigComp.

The DIFA Project was presented at the start of the seminars, and the Web App was then introduced. Following the Web App presentation, discussions and feedback were encouraged to help improve the Web App and integrate it into adult education. 80+ educators, adult education staff participated in seminars to review the App for validation.

15th March, Spain



5th April, Türkiye



21st April, Romania



27th April, Romania

What's next?

DIFA digital education ecosystem will be an online learning platform designed with and for educators and other adult education staff, with information, tools and resources to support and enhance the delivery and management of educational programs.

DIFA digital education ecosystem aims to enhance digital transformation in adult education organizations by providing easy to use and customizable e-courses to empower adults 55+ to be active technology users.



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