

July 2022, Press Release

Facilitate the access of adults 55+ to digital education

The DIFA project aims to develop, test and implement an innovative digital education ecosystem to let educators create and share attractive learning activities for adults. In order to do this, the educators and other adult education staff develop digital skills and use appropriate teaching methods and tools adapted to digital education.

The scope is to have a common understanding of how to design learning experiences using digital pedagogies.

This common goal brings together educators from partner organizations for joint learning and sharing best practices in digital pedagogy, in order to create attractive learning experiences.

The expected results of this project activity include:

- Increased digital competences of educators to apply new knowledge of digital pedagogies in digital education
- Increased capacities of partners to enhance digital transformation
- Networking with educational staff with similar goals
- Improved multilingual competences of participants in the areas of communication and cultural awareness

Between 19 and 23 July, we participated in Spain in the Co-creation lab for the digital facilitator role and associated competences. The purpose of the activity was to design learning experiences using digital pedagogies.

At the event participated delegates from partner countries:

- [TEAM4Excellence](#) from Romania
- [Formative Footprint](#) from Spain
- [Voluntariat Pentru Viata](#) from Marasesti, Romania
- [Saricam Halk Egitimi Merkezi](#) from Turkey



The first day of the event started with a welcome speech followed by theoretical and practical activities. The theoretical activities were all about the role of educators and trainers in digital and online education.



This included aspects related to the role that lecturers, facilitators and animators in designing and delivering education assisted by digital tools. This included techniques for adapting the role of facilitators to the goal, context, participants and content during learning activities. The practical part started with identifying the skills, knowledge, and behaviours of digital educators from the trainer role perspective.



The second day was opened with activities related to the evaluator role: guided self-reflection and group reflection, tools for formative and summative evaluation online and offline. Moreover, participants discussed the online and offline aspects of the life of trainers and learners. During the next days, participants deep-dived into the types of dynamics, mechanics and esthetical elements and how to increase the attractiveness of online apps, educational tools and learning systems. The end of the event was marked by an evaluation of the learning, teaching and training activity.

The project "Digital Facilitator for Adults 55+ project" ID 2021-1-RO01-KA220-ADU-000035297 has been accepted by The National Agency for Community Programs in the Fields of Education and Vocational Training for funding by the European Union under the ERASMUS+ program for the period 01.11.2021 to 31.10.2023.

Visit the project webpage to hear the latest project news: <https://trainingclub.eu/difa/>